DIGITAL FABRICATION		
ART 4753	IMAGE, VOLUME, LAYERS	
SU_24	PROJECT DESCRIPTION	
HOWELL 110	Digital Fabrication is the process of translating a design	
MONDAY - FRIDAY	from the digital realm into fabricated material. However, at least for our purposes, this is not just a question of digital	
1:00 - 4:50	to material, but also of design and concept. The challenge is in how you chose to translate your design(s) from one form to	
COURSE WEBSITE	the next. This process involves intense research, experimentation, patience, care, and lots of trial and error.	
F2F	cion, patience, care, and lots of trial and error.	
	<pre>Image, Volume, Layers is a decentralized project, in which the main object/design output is presented alongside content related to its conception, process of production, and intent.</pre>	
INSTRUCTOR(S)		
	Each project should utilize the combination of image, volume,	
AUBREY POHL	layers in its design process, as well as conceptually - as we	
(HE/HIM)	consider that language in relationship to histories.	
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	Image: a representation of the external form of a person or	
CAROLINE HATFIELD	thing; the general impression that a person, organization, or	
(SHE HER)	product presents to the public.	
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	Volumes: a book forming part of a work or series; the amount	
	of anger that a substance or shiret accuries or that is an	

of space that a substance or object occupies, or that is enclosed within a container; quantity or power of sound; degree of loudness.

Layers: a sheet, quantity, or thickness of material, typically one of several, covering a surface or body; a person or thing that lays something.

"It's not only thinking in a linear way but understanding the strata of history, the ways our histories are connected through love and through violence."

- Otobong Nkanga

DIGITAL FABRICATION ART 4753	TASK
	READ: OTOBONG NKANGA INTERVIEW IN SCULPTURE MAGAZINE
SU_24	*physical copies provided
HOWELL 110	• IDENTIFY A HISTORY TO FOCUS YOUR RESEARCH.
	THIS COULD BE:
MONDAY - FRIDAY	- A material history
1:00 - 4:50	- The history of a discipline
	- A personal history
COURSE WEBSITE	- A family history
	- The history of an object
F2F	- The history of a place
	- The history of a land
	- A political history
	- A spiritual history
INSTRUCTOR(S)	- So on and so forth
AUBREY POHL	YOU MUST USE (AT LEAST) TWO OF THE FOUR TOOLS
(HE/HIM)	INTRODUCED IN THE COURSE DEMOS:
APOHL@CAAD.MSSTATE.EDU	1. LASER CUTTER/ENGRAVER
	2. 3D PRINTER
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(SHE HER)	4. CNC PLASMA
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	• YOU MUST ADDRESS ALL THREE THE FOLLOWING:
	1. IMAGE
	2. VOLUME
	3. LAYERS

DIGITAL FABRICATION ART 4753	TIMELINE
ART 4733	
SU_24	
	WORKING DAY(S)
HOWELL 110	07.19 DESIGN REVIEW PRESENTATIONS
MONDAY - FRIDAY	WEEK 03 / 07.22-07.26
1:00 - 4:50	
	WORKING DAY(S)
COURSE WEBSITE	MIDPOINT CLASS CHECK-IN
	07.26 PROGRESS CRITIQUE
F2F	07.26 PROJECT MATERIAL ACQUIRED
	WEEK 04 / 07.29-08.02
INSTRUCTOR(S)	WORKING DAY(S)
	08.02 PROGRESS CRITIQUE
AUBREY POHL	
(HE/HIM)	WEEK 04 / 08.05-08.06
APOHL@CAAD.MSSTATE.EDU	
	08.05 FINAL WORKING DAY
CAROLINE HATFIELD	08.06 FINAL CRITIQUE / ONE NIGHT ONLY?
(SHE HER)	END OF COURSE
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